



# DEEPLINK



## RESEARCH



# DEEPLINK= AI + DEPIN + CLOUD 3A GAME + CLOUD GAMEFI PLATFORM

DeepLink Protocol is an innovative Decentralized AI Cloud Gaming Protocol, delivering ultra-low latency technical solutions tailored for 3A games and cloud-based Internet cafes. DeepLink consists of two components:

DeepLink Protocol

DeepLink Software

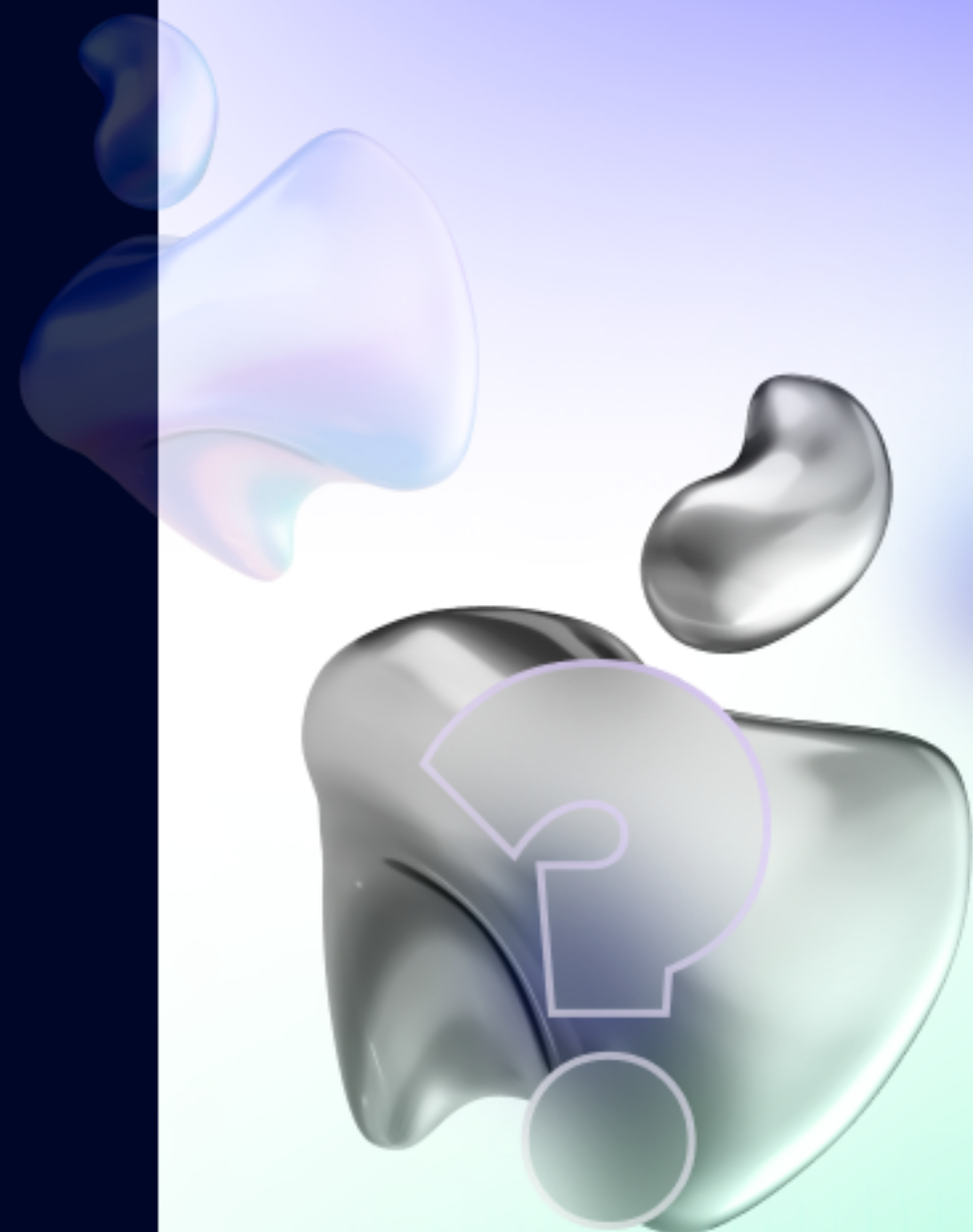


# WHAT IS DEEPLINK PROTOCOL?

The Deeplink protocol is a decentralized cloud gaming protocol driven by AI and blockchain technology. It serves as a foundational technology protocol, offering ultra-low latency gaming rendering technology that supports a wide array of applications, such as cloud esports, cloud internet cafes, cloud-based 3A games, blockchain-integrated gaming, and cloud VR/AR/XR, among others. Various ecological partners from countries like South Korea, Japan, Vietnam, China, and India have developed application products based on this protocol. Notable collaborations have been established with major enterprises such as the Korea Esports Association, China's HKC Group, Huawei Singapore, and Vietnam's National Telecommunications.

The Deeplink protocol, enhanced by AI technology, can improve the rendering resolution and clarity of games.

Through blockchain technology, the Deeplink protocol supports GPU and bandwidth mining, enabling the utilization of idle GPU and bandwidth resources. This significantly reduces costs and allows the global population of 3 billion gamers to access cloud gaming more affordably and conveniently.





# WHO ARE THE ECOSYSTEM PARTNERS OF DEEPLINK PROTOCOL?

## **Gaming companies:**

Assisting gaming companies in transforming regular games into cloud games, thereby enabling their gaming products to reach over 3 billion gamers globally across any device without the need for developing various hardware versions.

## **Internet cafes, eSports hotel:**

Upgrading traditional internet cafes to cloud internet cafes, helping reduce hardware investments by over 80%, and tripling net profits in four years.

## **Cloud gaming PC integrated hardware manufacturers:**

Integrating the DeepLink protocol, allowing individual players to comfortably play AAA games with low-performance CPU configurations, and helping save 80% on hardware costs.

## **Cloud gaming handheld console manufacturers:**

By integrating the DeepLink protocol, they can provide handheld gaming devices at 30% of the cost of traditional gaming handhelds and increase gaming performance by more than five times.



# WHAT IS DEEPLINK SOFTWARE

The Deeplink software, developed by the team based on the Deeplink protocol, serves as a remote and cloud gaming platform. It supports cloud gaming mode access for 3A games and blockchain games. This software is available for download on the official website, and it has already attracted over 400,000 users globally, spanning 100 countries, with more than 100,000 individuals holding its tokens.

Deeplink can be considered as the cloud gaming counterpart of GALA, which has a current market liquidity of 2 billion USD. However, Deeplink faces greater technical challenges and has a broader user base compared to GALA.



# WHO ARE THE TARGET USERS OF DEEPLINK SOFTWARE?

The target users of DeepLink Software are individual gamers who only have smartphones or low-end PCs and Macs. They can seamlessly enjoy high-quality AAA and GameFi games. Any user can open a web page to play any large-scale AAA or AAA blockchain game at any time. It serves as an entry point to the GameFi gaming platform and supports playing PC games on any device, helping gaming companies attract global gamers. There are nearly 3 billion such gamers worldwide.



# PRODUCT ECOSYSTEM

Remote Gaming

Cloud 3A Gaming

Cloud Gaming Platform

Cloud Esports Hotel

Cloud Internet Cafe

Cloud Gaming Platform

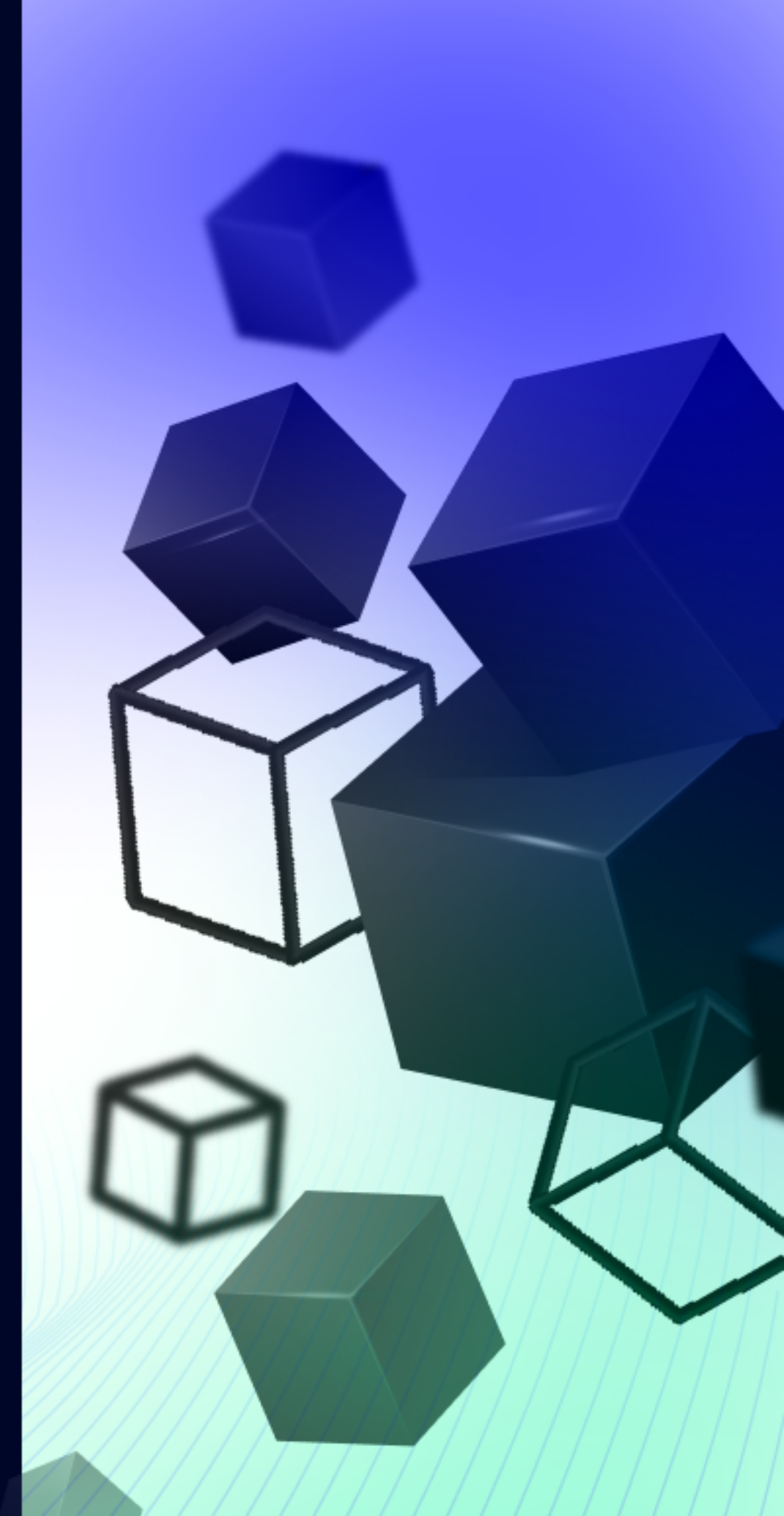
Cloud XR

Cloud Gaming Handheld

Cloud Gaming Console

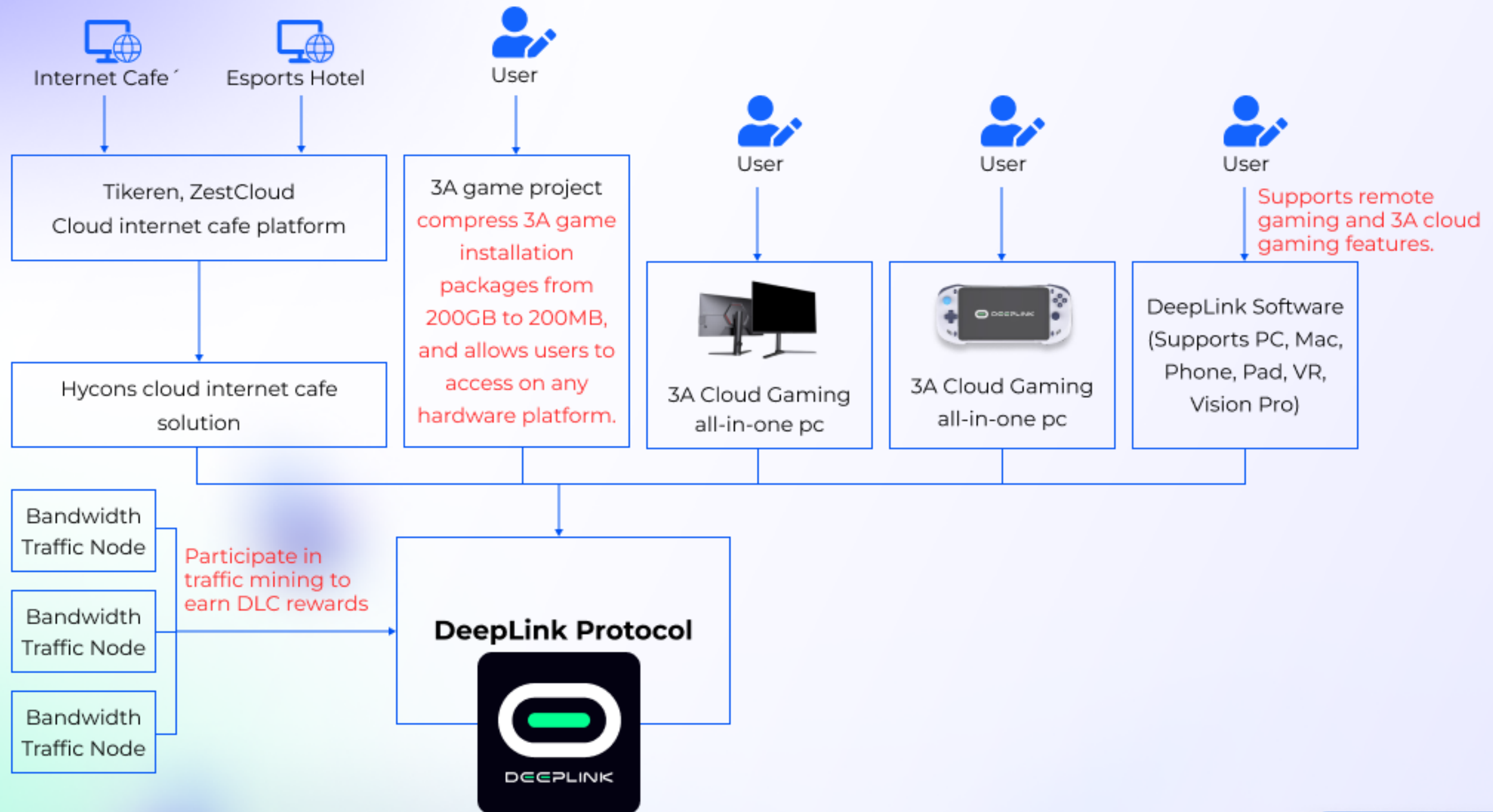
# CORE FEATURES

- 1ms – Ultra low latency
- 8k – High resolution
- 244Hz – Ultra low latency
- 24H – No lag, no disconnection, high stability





# PRODUCT ECOSYSTEM







# OBJECTIVES AND VISION

DeepLink is committed to addressing the challenges and issues faced by the cloud gaming industry. Some of the objectives and Vision include:

- Enable anyone to easily play games without the need to purchase expensive gaming devices.
- Provide high-quality, low-latency cloud gaming experiences that offers the same gaming experiences as traditional gaming.
- Collaborate with game developers to offer more diverse range of game content.
- Address the technical challenges and security issues faced by the cloud gaming industry through technological innovation and continuous improvement
- Build a globally leading cloud gaming platform that becomes an important trendsetter and driving force in the gaming industry.
- Allow all 3 billion gamers worldwide to freely enjoy all types of games.



# TOKEN SALES AND ECONOMICS

## DLC Token

DLC Tokens will be unlocked within a span of 1 month to 5 years depending on the category.

10-30% of the public sale will be added to the DEX liquidity pool and locked for 3 years

40% of the commission for each transaction will be destroyed on chain.

DLC Tokens can be used for license purchases, game time rentals, GPU machine rentals and PC shared game rentals.

Symbol: **DLC**

Total Supply: **100B**

3% Consultant and Legal - 3Billion

10% Foundation - 10Billion

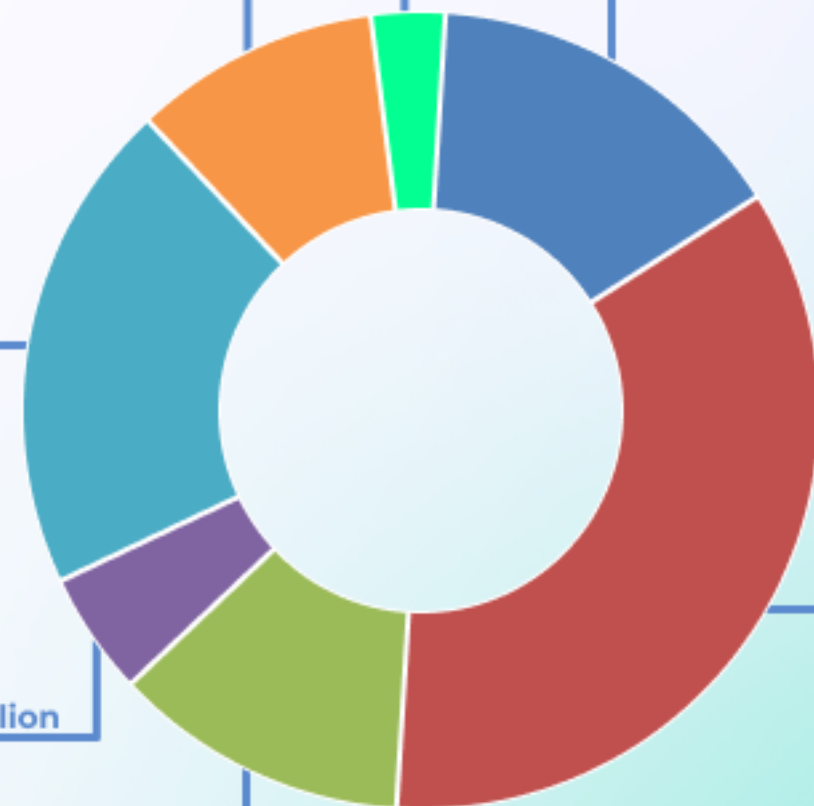
15% Team - 15Billion

20% Mining - 25Billion

5% NFT Sale - 5Billion

12% Community Airdrop - 12Billion

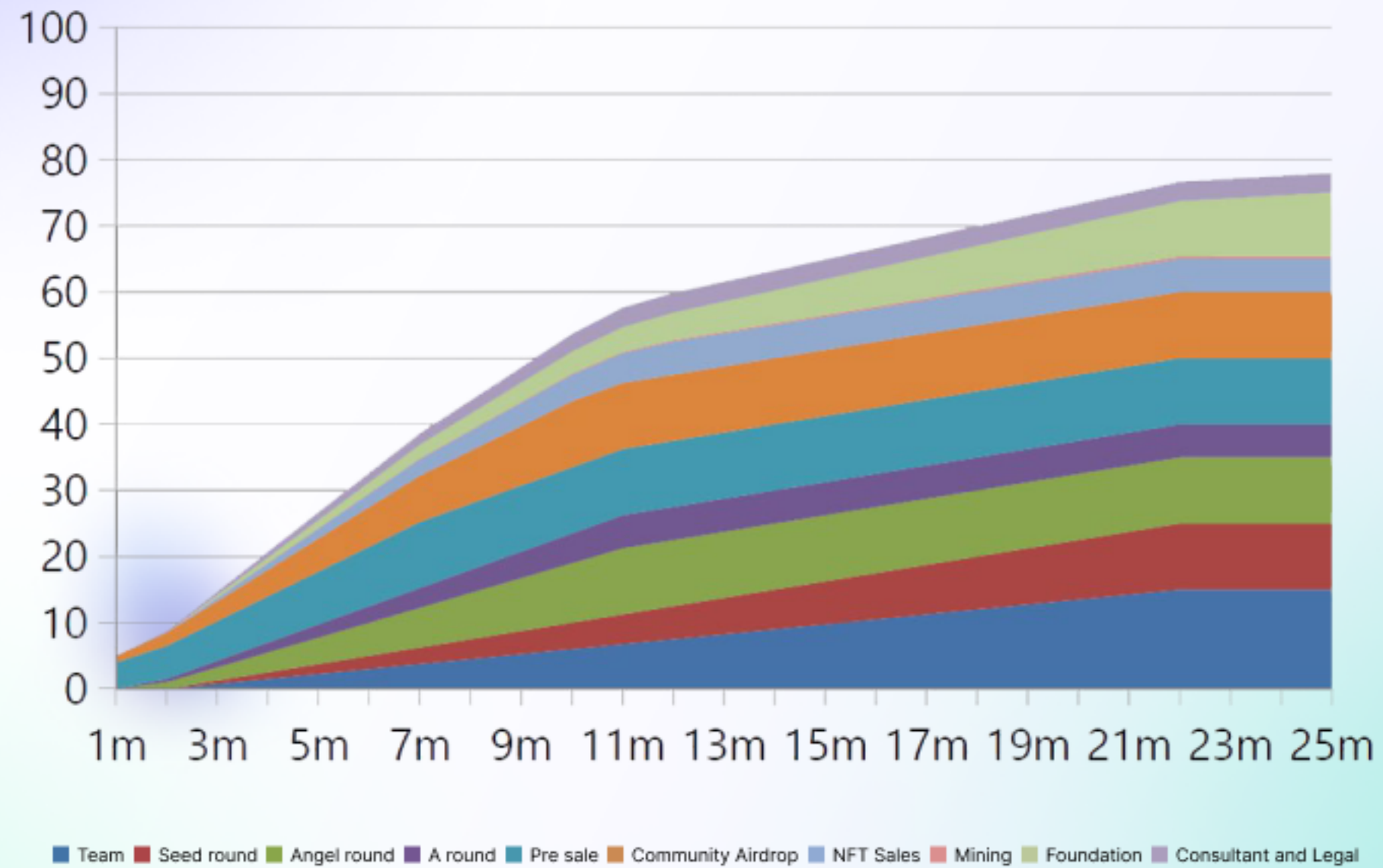
35% Investment - 30Billion



Out of the total 100B Tokens generated, DBC on-chain issues 60B, ETH chain 30B and BSC 10B



# TOKEN RELEASE SCHEDULE





# ROADMAP AND UPDATES

## Completed Milestones

December 2022

Securing Angel Funding

February 2023

DeepLink surpass 100,000 downloads with users in 50 countries and support for 4k 200Hz displays

April 2023

Collaboration with the largest internet café in South Korea setting up a real environment showroom in the cafes for cloud internet café.

May 2023

DeepLink surpass 150,000 downloads with users in 80 countries and support DLC wallet as well as Vietnamese and Japanese languages.

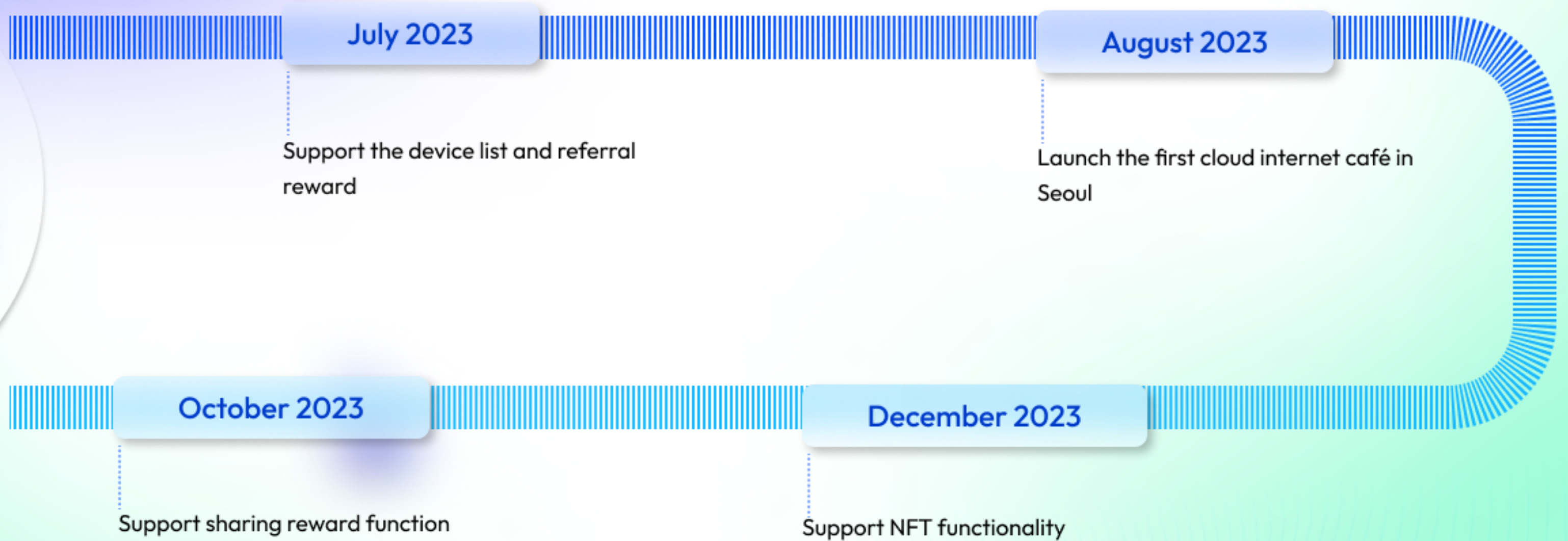
June 2023

DeepLink surpass 200,000 downloads with users in 100 countries and support 8k 60Hz displays



# ROADMAP AND UPDATES

## Completed Milestones





# ROADMAP AND UPDATES

## Current Roadmap

2024 Q1

Support game sharing feature for the WEB version and establish partnerships with 10 cloud internet cafes.

2024 Q2

Target to reach over 1.5 million downloads for DeepLink, with 1,000 shared computers and partnership with 20 cloud internet cafes.

2024 Q3

Target to reach over 2 million downloads for DeepLink, with 3,000 shared computers and partnerships with 50 cloud internet cafes

2024 Q4

Support iOS, Mac, Vision Pro AR versions, with the goal of reaching over 3 million downloads for DeepLink, 10,000 shared computers, and partnerships with 150 cloud internet cafes.



# DEEPLINK TEAM BACKGROUND

Coming from core technical teams of Cisco, Intel, Nvidia, Huawei, Shunnet, etc., the CTO entered the cloud gaming industry in 2011 and led the R&D of the world's first cloud eSports internet café at a major listed company. The DeepLink Protocol is a revolutionary solution developed based on more than a decade of research on the original technology.



# WHY DEEPLINK?

## **Irreplaceable core technologies:**

1ms ultra-low latency, 244Hz refresh rate, 8K resolution support

## **Cost-effective GPU power:**

GPU computing costs are 30% lower than AWS

## **Very low bandwidth requirements:**

Less than 10M of bandwidth

## **Cross-multiple platforms:**

Supports any platform, such as PC, WEB, mobile phones, handheld devices, Mac, Pad, XR, etc.

## **Huge user base:**

Potential 3 billion game users

## **Token incentive mechanism:**

By integrating the DeepLink protocol, they can provide handheld gaming devices at 30% of the cost of traditional  
Token incentive mechanism:





# HOW TO INVEST

Participate in PreSale

Provide GPU mining

Offer traffic bandwidth  
node mining



# COMMUNITY

